

**Chaitanya Bharathi Institute of Technology (Autonomous)**  
**DEPARTMENT OF INFORMATION TECHNOLOGY**  
**NPTEL COURSES IDENTIFIED FOR HONOURS DEGREE FOR THE PERIOD**  
**JUL - OCT, 2023      AY: 2022-23**  
**Syllabus of NPTEL Courses**

SNo	Course Code	Course Name	Duration
<b>1</b>	<b>noc23-cs100</b>	<b>Reinforcement Learning</b>	<b>12 Weeks</b>
<b>Course layout</b>			
Week 1 : Introduction			
Week 2 : Bandit algorithms – UCB, PAC			
Week 3 : Bandit algorithms –Median Elimination, Policy Gradient			
Week 4 : Full RL & MDPs			
Week 5 : Bellman Optimality			
Week 6 : Dynamic Programming & TD Methods			
Week 7 : Eligibility Traces			
Week 8 : Function Approximation			
Week 9 : Least Squares Methods			
Week 10: Fitted Q, DQN & Policy Gradient for Full RL			
Week 11: Hierarchical RL			
Week 12: POMDPs			
<b>Books and references</b>			
R. S. Sutton and A. G. Barto. Reinforcement Learning - An Introduction. MIT Press. 1998.			

SNo	Course Code	Course Name	Duration
<b>2</b>	<b>noc23-cs100</b>	<b>Parameterized Algorithms</b>	<b>12 Weeks</b>
<b>Course layout</b>			
Week-1: Kernelization			
Week-2: Bounded Search Trees			
Week-3: Iterative Compression			
Week-4: Randomized Techniques			
Week-5: Treewidth - I			
Week-6: Treewidth - II			
Week-7: Miscellaneous Techniques: ILP and DP over subsets			
Week-8: Important Separators			
Week-9: Algebraic Techniques			
Week-10: Cut and Count			
Week-11: Matroids			
Week-12: Parameterized Intractability			
<b>Books and references</b>			
Marek Cygan, Fedor V. Fomin, Lukasz Kowalik, Daniel Lokshtanov, Dániel Marx, Marcin Pilipczuk, Michal Pilipczuk, Saket Saurabh. Parameterized Algorithms. Springer-Verlag, 2015. (Digital version freely available online.)			

**Optional References:**

1. R.G. Downey, M. R. Fellows: Parameterized Complexity Springer-Verlag, 1999.
2. J. Flum and M. Grohe. Parameterized Complexity Theory. Springer-Verlag, 2006.
3. R. Niedermeier. Invitation to Fixed-Parameter Algorithms. Oxford University Press, 2006.
4. Daniel Lokshtanov, Meirav Zehavi, Saket Saurabh, Fedor V. Fomin. Kernelization: Theory of Parameterized Preprocessing. Cambridge University Press, 2019

SNo	Course Code	Course Name	Duration
3	noc23-cs103	Getting Started With Competitive Programming	12 Weeks

**Course layout**

Week 1: Sorting and Searching Algorithms  
 Week 2: Greedy Algorithms - I  
 Week 3: Greedy Algorithms - II  
 Week 4: Disjoint Set Union with Path Compression  
 Week 5: Minimum Spanning Tree  
 Week 6: Shortest Paths: Dijkstra and Beyond  
 Week 7: Network Flows - I  
 Week 8: Network Flows - II, Divide and Conquer  
 Week 9: Dynamic programming - I  
 Week 10: Dynamic programming - II  
 Week 11: Dynamic programming - III  
 Week 12: Dynamic programming – IV

**Books and references**

Algorithms by Jeff Erickson (freely available online)  
 Algorithms Illuminated by Tim Roughgarden  
 Algorithm Design  
 Jon Kleinberg and Éva Tardos  
 Introduction to Algorithms  
 Cormen, Leiserson, Rivest, Stein  
 Competitive Programming 4: The Lower Bound of Programming Contests in the 2020s by Steven Halim and Felix Halim  
 Guide to Competitive Programming: Learning and Improving Algorithms Through Contests Antti Laaksonen

SNo	Course Code	Course Name	Duration
4	noc23-cs106	Social Network Analysis	12 Weeks

**Course layout**

Week 1: Introduction ; Tutorial 1: Introduction to Python/Colab ; Tutorial 2: Introduction to NetworkX - Part I  
 Week 2: Network Measures ; Tutorial 3: Introduction to NetworkX - Part II  
 Week 3: Network Growth Models  
 Week 4: Link Analysis  
 Week 5: Tutorial 4: Graph Visualization Tools ; Community Detection - Part I  
 Week 6: Community Detection - Part II  
 Week 7: Link Prediction  
 Week 8: Cascade Behavior and Network Effects

Week 9: Anomaly Detection  
 Week 10: Introduction to Deep Learning ; Graph Representation Learning - Part I  
 Week 11: Graph Representation Learning - Part II ; Tutorial: Coding on Graph Representation Learning  
 Week 12: Applications and Case Studies ; Conclusion

**Books and references**

1. Social Network Analysis, Tanmoy Chakraborty, Wiley, 2021
2. Network Science, Albert-Lazzlo Barabasi
3. Social Network Analysis: Methods and Applications, Stanley Wasserman, Katherine Faus

SNo	Course Code	Course Name	Duration
5	noc23-cs108	The Joy Of Computing Using python	12 Weeks

**Course layout**

- Motivation for Computing
- Welcome to Programming!!
- Variables and Expressions : Design your own calculator
- Loops and Conditionals : Hopscotch once again
- Lists, Tuples and Conditionals : Lets go on a trip
- Abstraction Everywhere : Apps in your phone
- Counting Candies : Crowd to the rescue
- Birthday Paradox : Find your twin
- Google Translate : Speak in any Language
- Currency Converter : Count your foreign trip expenses
- Monte Hall : 3 doors and a twist
- Sorting : Arrange the books
- Searching : Find in seconds
- Substitution Cipher : What's the secret !!
- Sentiment Analysis : Analyse your Facebook data
- 20 questions game : I can read your mind
- Permutations : Jumbled Words
- Spot the similarities : Dobble game
- Count the words : Hundreds, Thousands or Millions.
- Rock, Paper and Scissor : Cheating not allowed !!
- Lie detector : No lies, only TRUTH
- Calculation of the Area : Don't measure.
- Six degrees of separation : Meet your favourites
- Image Processing : Fun with images
- Tic tac toe : Let's play
- Snakes and Ladders : Down the memory lane.
- Recursion : Tower of Hanoi
- Page Rank : How Google Works !!

**Books and references**

NIL

SNo	Course Code	Course Name	Duration
6	noc23-cs113	Multi-Core Computer Architecture	12 weeks

### Course layout

Week 1 : Basic Computer Organization:

Review of Basic Computer Organization, Basic operational concepts, fundamental of program execution, memory and I/O addressing, Instruction set architecture- addressing modes, instruction set, instruction encoding and formats. CISC vs RISC ISA.

Week 2 : Instruction Pipeline Principles:

Performance Evaluation Methods, Introduction to RISC Instruction Pipeline, Instruction Pipeline and Performance. Pipeline Hazards and Analysis

Week 3 : Pipeline Hazards and Branch Prediction Techniques:

Pipeline Hazards Management Techniques, Branch Prediction, MIPS Pipeline for Multi-Cycle Operations.

Week 4 : Pipeline Scheduling and Speculative execution:

Compiler Techniques to Explore Instruction Level Parallelism, Dynamic Scheduling with Tomasulo's Algorithm, Speculative Execution.

Week 5 : Superscalar Processors and GPU architectures:

Advanced Pipelining, Multithreading and Hyperthreading, Superscalar Processors, GPU Architectures.

Week 6 : Cache Memory Principles

Introduction to Cache Memory, Block Replacement Techniques and Write Strategy, Design Concepts in Cache Memory.

Week 7 : Cache Memory Optimizations

Design issues for improving memory access time, Basic and Advanced Optimization Techniques in Cache Memory

Week 8 : Cache Coherence Protocols

Cache coherence and memory consistency, Snoop Based and Directory Based Cache coherence Protocols.

Week 9 : Primary Storage Systems

Introduction to DRAM System, DRAM organization, DRAM Controllers and Address Mapping.

Week 10 : Tiled Chip Multi-Core Processors & Network-on-Chip

Tiled Chip Multicore Processors (TCMP), Network on Chips (NoC), Routing Algorithms, NoC router – architecture, Routing and flow control

Week 11 : Energy Efficient NoCs

Introduction to deflection routing, Energy Efficient Buffer-less NoC Routers, Side-buffered Deflection Routers

Week 12 : Quality of Service for TCMPs

QoS of NoC and Caches in TCMPs, Emerging Trends in Network On Chips, Domain Specific Accelerators

### Books and references

1. Computer Architecture - A Quantitative Approach-5e John L. Hennessy, David A. Patterson Morgan Kaufman.
2. Memory System - Cache, DRAM and Disk Bruce Jacob, Spencer W. Ng, David T. Wang Morgan Kaufman.
3. Principles and Practices of Interconnection Networks William J. Dally, Brian P. Towles Elsevier

<b>SNo</b>	<b>Course Code</b>	<b>Course Name</b>	<b>Duration</b>
<b>7</b>	<b>noc23-cs114</b>	<b>C-Based VLSI Design</b>	<b>12 weeks</b>
<b>Course layout</b>			
<p>Week-1: Introduction to Electronic Design Automation  Week-2: Introduction to C-based VLSI Design: Background  Week-3: Introduction to C-based VLSI Design: HLS Flow  Week-4: C-Based VLSI Design: Scheduling  Week-5: C-Based VLSI Design: Resource allocation and Binding, Data-path and Controller Generation  Week-6: Efficient Synthesis of C Code  Week-7: Hardware Efficient C Coding  Week-8: Impact of Compiler Optimizations in Hardware  Week-9: Verification of High-level Synthesis  Week-10: FPGA Technology Mapping  Week-11: Securing Design with High-level Synthesis  Week-12: Recent Advances in C-Based VLSI Design</p>			
<b>Books and references</b>			
<p>1. D. D. Gajski, N. D. Dutt, A.C.-H. Wu and S.Y.-L. Lin, High-Level Synthesis: Introduction to Chip and System Design, Springer, 1st edition, 1992  2. G. De Micheli. Synthesis and optimization of digital circuits, McGraw Hill, India Edition, 2003.  3. Mike Fingeroff, High-Level Synthesis Blue Book, Mentor Graphics Corporation, 2010.  4. Philippe Coussy and Adam Morawiec, High-level Synthesis from Algorithm to Digital Circuit, Springer, 2008  5. David. C. Ku and G. De Micheli, High-level Synthesis of ASICs Under Timing and Synchronization Constraints, Kluwer Academic Publishers, 1992.</p>			

<b>SNo</b>	<b>Course Code</b>	<b>Course Name</b>	<b>Duration</b>
<b>8</b>	<b>noc23-cs115</b>	<b>Computer Graphics</b>	<b>8 weeks</b>
<b>Course layout</b>			
<p>Week 1: Introduction – historical evolution, issues and challenges, graphics pipeline, hardware and software basics  Week 2: Object representation – boundary representation, splines, space partitioning  Week 3: Modeling transformations – matrix representation, homogeneous coordinate system, composition, 3D transformations  Week 4: Illumination and shading – background, simple lighting model, shading models, intensity representation, color models, texture synthesis  Week 5: 3D viewing – viewing pipeline, view coordinate system, viewing transformation, projection, window-viewport transformation  Week 6: Clipping and hidden surface removal – clipping in 2D. 3D clipping algorithms, hidden surface removal</p>			

Week 7: Rendering – scan conversion of line, circle, fill-area and characters, anti-aliasing  
 Week 8: Graphics hardware and software – generic architecture, I/O, GPU, Shader programming, graphics software (openGL)

**Books and references**

1. Samit Bhattacharya. (2015). Computer Graphics. Oxford University Press.
2. Hearn, D. & Baker, M. P. (2003). Computer Graphics with OpenGL, (3rd ed), Pearson

SNo	Course Code	Course Name	Duration
9	noc23-cs116	Design & Implementation Of Human-Computer Interfaces	12 weeks

**Course layout**

Week 1: Introduction  
 Week 2: Identification of usability requirements I  
 Week 3: Identification of usability requirements II  
 Week 4: Usable interface design  
 Week 5: Rapid usability evaluation  
 Week 6: Converting design to system I  
 Week 7: Converting design to system II  
 Week 8: System implementation I  
 Week 9: System implementation II  
 Week 10: System implementation III  
 Week 11: Empirical usability evaluation  
 Week 12: Conclusion

**Books and references**

- Samit Bhattacharya. (2019). Human-Computer Interaction: User-Centric Computing for Design, McGraw Hill Education (1st ed).  
 Bruce R Maxim & Roger S Pressman (2019). Software Engineering: A Practitioner’s Approach. (8th ed). McGraw Hill Education.

SNo	Course Code	Course Name	Duration
10	oc23-cs118	Introduction To Computer And Network Performance Analysis Using Queuing Systems	4 weeks

**Course layout**

Week 1 :  
 1.1 Introduction, why do delays happen, contention for resources  
 1.2 Performance metrics and parameters  
 1.3 Intro to queuing system: Standard parameters and metrics, Kendall Notation. Metrics of open queuing systems  
 1.4 Intro to Memorylessness  
 1.5 Operational Laws, Utilization Law, Throughput, stability of a queuing system

Week 2 :

2.1 Asymptotic Analysis of G/G/1, G/G/1/K queues (Values of metrics at low load and high load asymptotes)

2.2 Asymptotic Analysis of G/G/c/K queues, Examples

2.3 Little's Law - Intro and discussion

2.4 Examples for Little's Law

and a Case Study of application of queuing theory (open systems)

2.5 Some results for M/G/1 queues and

Memoryless arrivals

Week 3 :

3.1 Case Study: Experimental Performance Measurement of a Web Server (open load) atch.

3.2 Open queuing networks - tandem queuing network

3.3 Open queuing networks - general Jackson queuing network

3.4 Open queuing networks - examples

3.5 Closed Queuing Systems. Metrics, parameters. Analysis of simplest closed queuing system

Week 4 :

4.1 Closed Queuing System: Low Load and High Load Asymptotes of all metrics. Response Time linear asymptote, Kleinrock's Saturation Number Heuristic

4.2 Case Study:

Experimental Performance Measurement of a Web Server (closed load)

4.3 General formulation of Jacksonian Closed Queuing Networks

Arrival Theorem, Mean Value Analysis (Derivation)

4.4 Mean Value Analysis - more explanation

4.5 Mean Value Analysis examples: concluding Case Study of a Load test on a web server. Discuss applications and limitations of queuing systems based modeling

### Books and references

1. Performance Modeling and Design of Computer Systems: Queuing Theory in Action, by Mor Harchol-Balter

SNo	Course Code	Course Name	Duration
11	noc23-cs121	Problem Solving Through Programming In C	12 weeks

### Course layout

Week 1 : Introduction to Problem Solving through programs, Flowcharts/Pseudo codes, the compilation process, Syntax and Semantic errors, Variables and Data Types

Week 2 : Arithmetic expressions, Relational Operations, Logical expressions; Introduction to Conditional Branching

Week 3 : Conditional Branching and Iterative Loops

Week 4 : Arranging things : Arrays

Week 5 : 2-D arrays, Character Arrays and Strings

Week 6 : Basic Algorithms including Numerical Algorithms

Week 7 : Functions and Parameter Passing by Value

Week 8 : Passing Arrays to Functions, Call by Reference

Week 9 : Recursion

Week 10 : Structures and Pointers

Week 11 : Self-Referential Structures and Introduction to Lists

Week 12 : Advanced Topics

**Books and references****Textbooks:**

1. Byron Gottfried, Schaum's Outline of Programming with C, McGraw-Hill
2. E. Balaguruswamy, Programming in ANSI C, Tata McGraw-Hill

**Reference Books:**

1. Brian W. Kernighan and Dennis M. Ritchie, The C Programming Language, Prentice Hall of India

SNo	Course Code	Course Name	Duration
12	noc23-cs124	Demystifying Networking	4 Weeks
<b>Course layout</b>			
Week 1: Layers of Computer Networks and Network Addressing			
Week 2: Routing			
Week 3: Transport and Application Layers			
Week 4: Introduction to Security and Troubleshooting			
<b>Books and references</b>			
There are many textbooks on computer networking. Students may refer to any of them for the topics in this course			

SNo	Course Code	Course Name	Duration
13	noc23-cs66	Software Conceptual Design	4 Weeks
<b>Course layout</b>			
Week 1: Deconstructing the software design process			
Week 2: Designing Software using the FBS Framework			
Week 3: Comprehending and Evaluating Software Designs			
Week 4: The Next Steps - Where does one go from here			
<b>Books and references</b>			
1. Software Engineering: A Precise Approach – Dr. Pankaj Jalote.			
2. Cooperative Software Development – Dr. Amy Ko.			

SNo	Course Code	Course Name	Duration
14	noc23-cs67	Computer Architecture	12 Weeks
<b>Course layout</b>			
Week 1	:	Introduction to Computing	
Week 2	:	Number Systems	
Week 3	:	Floating Point Numbers	
Week 4	:	Assembly Language – I	
Week 5	:	Assembly Language – II	
Week 6	:	Algorithms for Binary Addition	



Week 7 : Algorithms for Multiplication and Division  
 Week 8 : Processor Design  
 Week 9 : Pipelining – I  
 Week10 : Pipelining – II  
 Week 11 : Memory Systems – Caches  
 Week 12 : Virtual Memory

**Books and references**

Computer Organisation and Architecture, Smruti R. Sarangi, McGrawHill (2015)

SNo	Course Code	Course Name	Duration
15	noc23-cs68	Advanced Distributed Systems	12 Weeks
<b>Course layout</b>			
Week 1 : Epidemic and gossip based algorithms			
Week 2 : Napster and Gnutella			
Week 3 : DHTs: Chord, Pastry and BitTorrent			
Week 4 : Logical clocks, Mutual Exclusion Algorithms			
Week 5 : Distributed Leader Election			
Week 6 : Distributed minimum spanning tree, the FLP result			
Week 7 : Consistency models and the CAP theorem			
Week 8 : Paxos and Raft			
Week 9 : Byzantine General’s Problem, Virtual synchrony			
Week 10 : Bitcoin and Blockchains			
Week 11 : Amazon Dynamo, Facebook Cassandra, Google Percolator			
Week 12 : Voldemort (LinkedIn), Condor, and Microsoft DryadLINQ			
<b>Books and references</b>			
Classic research papers.			

SNo	Course Code	Course Name	Duration
16	noc23-cs69	Privacy And Security In Online Social Media	12 Weeks
<b>Course layout</b>			
Week 1: What is Online Social Networks, data collection from social networks, challenges, opportunities, and pitfalls in online social networks, APIs			
Week 2: Collecting data from Online Social Media.			
Week 3: Trust, credibility, and reputations in social systems			
Week 4: Trust, credibility, and reputations in social systems			
Week 5: Online social Media and Policing			
Week 6: Information privacy disclosure, revelation and its effects in OSM and online social networks			
Week 7: Phishing in OSM & Identifying fraudulent entities in online social networks			
Week 8: Refresher for all topics			
Week 9 to 12: Research paper discussionNil			

<b>SNo</b>	<b>Course Code</b>	<b>Course Name</b>	<b>Duration</b>
<b>17</b>	<b>noc23-cs75</b>	<b>Ethical Hacking</b>	<b>12 Weeks</b>
<b>Course layout</b>			
<p>Week 1: Introduction to ethical hacking. Fundamentals of computer networking. TCP/IP protocol stack.</p> <p>Week 2: IP addressing and routing. TCP and UDP. IP subnets.</p> <p>Week 3: Routing protocols. IP version 6.</p> <p>Week 4: Installation of attacker and victim system. Information gathering using advanced google search, archive.org, netcraft, whois, host, dig, dnsenum and NMAP tool.</p> <p>Week 5: Vulnerability scanning using NMAP and Nessus. Creating a secure hacking environment. System Hacking: password cracking, privilege escalation, application execution. Malware and Virus. ARP spoofing and MAC attack.</p> <p>Week 6: Introduction to cryptography, private-key encryption, public-key encryption.</p> <p>Week 7: Cryptographic hash functions, digital signature and certificate, applications.</p> <p>Week 8: Steganography, biometric authentication, network-based attacks, DNS and Email security.</p> <p>Week 9: Packet sniffing using wireshark and burpsuite, password attack using burp suite. Social engineering attacks and Denial of service attacks.</p> <p>Week 10: Elements of hardware security: side-channel attacks, physical inclinable functions, hardware trojans.</p> <p>Week 11: Different types of attacks using Metasploit framework: password cracking, privilege escalation, remote code execution, etc. Attack on web servers: password attack, SQL injection, cross site scripting.</p> <p>Week 12: Case studies: various attacks scenarios and their remedies.</p>			
<b>Books and references</b>			
Data and Computer Communications -- W. Stallings.			
Data Communication and Networking -- B. A. Forouzan			
TCP/IP Protocol Suite -- B. A. Forouzan			
UNIX Network Programming -- W. R. Stallings			
Introduction to Computer Networks and Cybersecurity -- C-H. Wu and J. D. Irwin			
Cryptography and Network Security: Principles and Practice -- W. Stallings			
** Various web resources **			

SNo	Course Code	Course Name	Duration
18	noc23-cs76	Hardware Modeling Using Verilog	8 Weeks
<b>Course layout</b>			
Week 1: Introduction to digital circuit design flow (3 hours)			
Week 2: Verilog variables, operators and language constructs (2 hours)			
Week 3: Modeling combinational circuits using Verilog (2 hours)			
Week 4: Modeling sequential circuits using Verilog (3 hours)			
Week 5: Verilog test benches and design simulation (2 hours)			
Week 6: Behavioral versus structural design modeling (2 hours)			
Week 7: Miscellaneous modeling issues: pipelining, memory, etc. (2 hours)			
Week 8: Processor design using Verilog (4 hours)			
<b>Books and references</b>			
Nil			

SNo	Course Code	Course Name	Duration
19	noc23-cs78	Programming In Modern C++	12 Weeks
<b>Course layout</b>			
Week 1: Programming in C++ is Fun.			
Week 2: C++ as Better C.			
Week 3: OOP in C++.			
Week 4: OOP in C++.			
Week 5: Inheritance.			
Week 6: Polymorphism.			
Week 7: Type Casting.			
Week 8: Exceptions and Templates.			
Week 9: Streams and STL.			
Week 10: Modern C++.			
Week 11: Lambda and Concurrency.			
Week 12: Move, Rvalue and STL Containers.			
<b>Books and references</b>			
Online Material:			
C++ reference - C++98 and C++03, C++11, C++14.			
Overview of the New C++ (C++11/14) by Scott Meyers, 2015.			
ISO C++ Standards.			
Presentations used in the Course.			
<b>Books:</b>			
C++ Move Semantics - The Complete Guide by Nicolai M. Josuttis, 2020.			
C++ Concurrency in Action, 2nd Edition by Anthony Williams, 2019.			
C++17 - The Complete Guide by Nicolai M. Josuttis, 2020.			
C++17 In Detail: Learn the Exciting Features of The New C++ Standard! by Bartłomiej Filipek, 2019.			
Professional C++, 4th Edition by Marc Gregoire, 2018.			
Functional Programming in C++ by Ivan Čukić, 2018.			
Effective Modern C++: 42 Specific Ways to Improve Your Use of C++11 and C++14 by Scott Meyers, 2015.			

<b>SNo</b>	<b>Course Code</b>	<b>Course Name</b>	<b>Duration</b>
<b>20</b>	<b>noc23-cs80</b>	<b>Natural Language Processing</b>	<b>12 Weeks</b>
<b>Course layout</b>			
<p>Week 1: Introduction and Basic Text Processing</p> <p>Week 2: Spelling Correction, Language Modeling</p> <p>Week 3: Advanced smoothing for language modeling, POS tagging</p> <p>Week 4: Models for Sequential tagging – MaxEnt, CRF</p> <p>Week 5: Syntax – Constituency Parsing</p> <p>Week 6: Dependency Parsing</p> <p>Week 7: Distributional Semantics</p> <p>Week 8: Lexical Semantics</p> <p>Week 9: Topic Models</p> <p>Week 10: Entity Linking, Information Extraction</p> <p>Week 11: Text Summarization, Text Classification</p> <p>Week 12: Sentiment Analysis and Opinion Mining</p>			
<b>Books and references</b>			
<p>1. Dan Jurafsky and James Martin. Speech and Language Processing: An Introduction to Natural Language Processing, Computational Linguistics and Speech Recognition. Prentice Hall, Second Edition, 2009.</p> <p>Some draft chapters of the third edition are available online: <a href="https://web.stanford.edu/~jurafsky/slp3/">https://web.stanford.edu/~jurafsky/slp3/</a></p> <p>2. Chris Manning and Hinrich Schütze. Foundations of Statistical Natural Language Processing. MIT Press, Cambridge, MA: May 1999.</p>			

<b>SNo</b>	<b>Course Code</b>	<b>Course Name</b>	<b>Duration</b>
<b>21</b>	<b>noc23-cs84</b>	<b>Statistical Learning For Reliability Analysis</b>	<b>12 Weeks</b>
<b>Course layout</b>			
<p>Week 1: Introduction to reliability, reliability estimation, concept of statistical learning, advanced techniques to reliability analysis.</p> <p>Week 2: Probability distribution techniques: discrete and continuous probability distributions and their applications to reliability estimation modeling.</p> <p>Week 3: Sampling distribution techniques and their different applications for reliability prediction.</p> <p>Week 4: Statistical inference technique-I (Parametric-based approaches: Hypothesis testing, Confidence interval estimation).</p> <p>Week 5: Case studies for reliability analysis with parametric-based approaches.</p> <p>Week 6: Statistical inference techniques-II (Non-parametric-based approaches: Correlation analysis, Relation analysis, Regression analysis).</p> <p>Week 7: Case studies for reliability analysis with non-parametricbased approaches</p> <p>Week 8: Statistical learning with single population, pair t-tests techniques. Illustration with applications to reliability analysis.</p> <p>Week 9: Statistical learning with more than one population, ANOVA techniques. Illustration with applications to reliability analysis.</p> <p>Week 10: Maximum likelihood estimation techniques. Illustration with applications to reliability analysis.</p>			

Week 11: Statistical method of data classification. Illustration with applications to reliability analysis.

Week 12: Entropy and its applications to statistical learning. Illustration with applications to reliability analysis.

**Books and references**

An Introduction to Statistical Learning: with Applications in R, G James, D. Witten, T Hastie, and R. Tibshirani, (Springer)

Software for Data Analysis: Programming with R (Statistics and Computing), John M. Chambers (Springer)

Advances in Complex Data Modeling and Computational Methods in Statistics, Anna Maria Paganoni and Piercesare Secchi, (Springer)

SNo	Course Code	Course Name	Duration
22	noc23-cs86	Machine Learning For Earth System Sciences	8 Weeks

**Course layout**

Week 1: Recap of probability, spatio-temporal statistics (autoregression, geostatistical equation, Gaussian Processes, Extreme value statistics)

Week 2: Recap of relevant Machine Learning and Deep Learning techniques (Bayesian Networks, CNN, RNN/LSTM, VaE, Interpretability, Causality)

Week 3: Earth System Process Understanding: case studies (predictors of monsoon, extreme weather forecasting, climate change visualization)

Week 4: Earth System Process Understanding: case studies(Extreme event analysis, networks and teleconnections, causal analysis)

Week 5: Earth System Process Understanding: case studies(Extreme event analysis, networks and teleconnections, causal analysis)

Week 6: Earth System Process Understanding: case studies(Extreme event analysis, networks and teleconnections, causal analysis)

Week 7: Earth System Modeling: relevant concepts (Model structures, modeling challenges, model validation, data assimilation)

Week 8: Earth System Modeling: applications in different domains (ML-based surrogate models, deep and shallow generators, long-term forecasting)

**Books and references**

Handbook of Spatial Statistics, Edited By Alan E. Gelfand, Peter Diggle, Peter Guttorp, Montserrat Fuentes, CRC Press, 2010

Deep Learning for the Earth Sciences, Edited by Gustau Camps-Valls, Devis Tuia, Xiao Xiang Zhu, Markus Reichstein

SNo	Course Code	Course Name	Duration
23	noc23-cs90	Google Cloud Computing Foundations	8 Weeks
<b>Course layout</b>			
Week 0 : Introduction to the course			
Week 1: So, What's the Cloud anyway? Start with a Solid Platform			
Week 2 : Use GCP to build your Apps			
Week 3: Where do I store this stuff?			
Week 4: There's an API for that! You can't secure the Cloud right?			
Week 5: It helps to network!			
Week 6 : It helps to network (continued)			
Week 7: Let Google keep an eye on things. You have the data, but what are you doing with it?			
Week 8 : Let machines do the work			
<b>Books and references</b>			
<a href="https://cloud.google.com/docs/">https://cloud.google.com/docs/</a>			
<a href="https://www.qwiklabs.com/">https://www.qwiklabs.com/</a>			

SNo	Course Code	Course Name	Duration
24	noc23-cs91	Software Testing (IITB)	12 Weeks
<b>Course layout</b>			
Week 1: Techniques and algorithms for test case design: Graphs based testing-structural coverage criteria.			
Week 2: Graphs based testing: Data flow coverage criteria			
Week 3: Graphs based testing: Data flow coverage criteria			
Week 4: Graphs coverage for source code, design elements and requirements			
Week 5: Techniques and algorithms for test case design: Logic based testing-Predicates, logic based coverage criteria			
Week 6: Specification based logic coverage, logic coverage on finite state machines			
Week 7: Input space partitioning: Input domain modeling, combination strategies criteria			
Week 8: Syntax based testing: Coverage criteria based on syntax, mutation testing			
Week 9: Test case design (as learnt above) applied to object-oriented applications			
Week 10: Test case design (as learnt above) applied to web applications			
Week 11: Symbolic testing			
Week 12: Concolic testing, Conclusion			
<b>Books and references</b>			
Nil			

SNo	Course Code	Course Name	Duration
25	noc23-cs92	Artificial Intelligence : Search Methods For Problem Solving	12 Weeks

### Course layout

Week 0 : Introduction: History, Can Machines think?, Turing Test, Winograd Schema Challenge, Language and Thought, Wheels & Gears

Week 1 : Introduction: Philosophy, Mind, Reasoning, Computation, Dartmouth Conference, The Chess Saga, Epiphenomena

Week 2 : State Space Search: Depth First Search, Breadth First Search, Depth First Iterative Deepening

Week 3 : Heuristic Search: Best First Search, Hill Climbing, Solution Space, TSP, Escaping Local Optima, Stochastic Local Search

Week 4 : Population Based Methods: Genetic Algorithms, SAT, TSP, emergent Systems, Ant Colony Optimization

Week 5 : Finding Optimal Paths: Branch & Bound, A\*, Admissibility of A\*, Informed Heuristic Functions

Week 6 : Space Saving Versions of A\*: Weighted A\*, IDA\*, RBFS, Monotone Condition, Sequence Alignment, DCFS, SMGS, Beam Stack Search

Week 7 : Game Playing: Game Theory, Board Games and Game Trees, Algorithm Minimax, AlphaBeta and SSS\*

Week 8 : Automated Planning: Domain Independent Planning, Blocks World, Forward & Backward Search, Goal Stack Planning, Plan Space Planning

Week 9 : Problem Decomposition: Means Ends Analysis, Algorithm Graphplan, Algorithm AO\*

Week 10 : Rule Based Expert Systems: Production Systems, Inference Engine, Match-Resolve-Execute, Rete Net

Week 11 : Deduction as Search: Logic, Soundness, Completeness, First Order Logic, Forward Chaining, Backward Chaining

Week 12 : Constraint Processing: CSPs, Consistency Based Diagnosis, Algorithm Backtracking, Arc Consistency, Algorithm Forward Checking

### Books and references

#### Text Book:

1. Deepak Khemani. A First Course in Artificial Intelligence, McGraw Hill Education (India), 2013.

#### Reference Books:

1. Stefan Edelkamp and Stefan Schroedl. Heuristic Search: Theory and Applications, Morgan Kaufmann, 2011.
2. John Haugeland, Artificial Intelligence: The Very Idea, A Bradford Book, The MIT Press, 1985.
3. Pamela McCorduck, Machines Who Think: A Personal Inquiry into the History and Prospects of Artificial Intelligence, A K Peters/CRC Press; 2 edition, 2004.
4. Zbigniew Michalewicz and David B. Fogel. How to Solve It: Modern Heuristics. Springer; 2nd edition, 2004.
5. Judea Pearl. Heuristics: Intelligent Search Strategies for Computer Problem Solving, Addison-Wesley, 1984.
6. Elaine Rich and Kevin Knight. Artificial Intelligence, Tata McGraw Hill, 1991.
7. Stuart Russell and Peter Norvig. Artificial Intelligence: A Modern Approach, 3rd Edition, Prentice Hall, 2009.

8. Eugene Charniak, Drew McDermott. Introduction to Artificial Intelligence, Addison-Wesley, 1985.
9. Patrick Henry Winston. Artificial Intelligence, Addison-Wesley, 1992.

SNo	Course Code	Course Name	Duration
26	noc23-cs94	Introduction To Haskell Programming	8 Weeks
<b>Course layout</b>			
Week 1: Introduction to Haskell and the ghci interpreter			
Week 2: Defining functions: guards, pattern matching and recursion			
Week 3: Lists, strings and tuples			
Week 4: Types and polymorphism			
Week 5: Higher order functions on lists: map, filter, list comprehension			
Week 6: Computation as rewriting, lazy evaluation and infinite data structures			
Week 7: Conditional polymorphism and type classes			
Week 8: User defined datatypes: lists, queues, trees			
Week 9: Input/output and the ghc compiler			
Week 10: Arrays			
<b>Books and references</b>			
Nil			

SNo	Course Code	Course Name	Duration
27	noc23-cs99	Python For Data Science	4 Weeks
<b>Course layout</b>			
Week 1:			
BASICS OF PYTHON SPYDER (TOOL)			
<ul style="list-style-type: none"> <li>• Introduction Spyder</li> <li>• Setting working Directory</li> <li>• Creating and saving a script file</li> <li>• File execution, clearing console, removing variables from environment, clearing environment</li> <li>• Commenting script files</li> <li>• Variable creation</li> <li>• Arithmetic and logical operators</li> <li>• Data types and associated operations</li> </ul>			
Week 2:			
Sequence data types and associated operations			
<ul style="list-style-type: none"> <li>• Strings</li> <li>• Lists</li> <li>• Arrays</li> <li>• Tuples</li> <li>• Dictionary</li> <li>• Sets</li> <li>• Range</li> </ul>			



NumPy

- ndarray

Week 3:

Pandas dataframe and dataframe related operations on Toyota Corolla dataset

Reading files

Exploratory data analysis

Data preparation and preprocessing

Data visualization on Toyota Corolla dataset using matplotlib and seaborn libraries

Scatter plot

Line plot

Bar plot

Histogram

Box plot

Pair plot

Control structures using Toyota Corolla dataset

if-else family

for loop

for loop with if break

while loop

Functions

Week 4: CASE STUDY

Regression

Predicting price of pre-owned cars

Classification

Classifying personal income

**Books and references**

1. Introduction to linear algebra - by Gilbert Strang
2. Applied statistics and probability for engineers – by Douglas Montgomery
3. Mastering python for data science, Samir Madhavan

SNo	Course Code	Course Name	Duration
28	noc23-cs126	Deep Learning for Computer Vision	12 Weeks
<b>Course layout</b>			
Week 1: Introduction and Overview:			
● Course Overview and Motivation; History of Computer Vision; Image Representation; Linear Filtering, Correlation, Convolution; Image in Frequency Domain			
● (Optional) Image Formation; Image Sampling			
Week 2: Visual Features and Representations:			
● Edge Detection; From Edges to Blobs and Corners; Scale Space, Image Pyramids and Filter Bank; SIFT and Variants; Other Feature Spaces			
● (Optional) Image Segmentation, Human Visual System			
Week 3: Visual Matching:			

- Feature Matching; From Points to Images: Bag-of-Words and VLAD Representations; Image Descriptor Matching; From Traditional Vision to Deep Learning

- (Optional) Hough Transform; Pyramid Matching

Week 4: Deep Learning Review:

- Neural Networks: A Review; Feedforward Neural Networks and Backpropagation; Gradient Descent and Variants; Regularization in Neural Networks; Improving Training of Neural Networks

Week 5: Convolutional Neural Networks (CNNs):

- Convolutional Neural Networks: An Introduction; Backpropagation in CNNs; Evolution of CNN Architectures for Image Classification; Recent CNN Architectures; Finetuning in CNNs

Week 6: Visualization and Understanding CNNs:

- Explaining CNNs: Visualization Methods; Early Methods (Visualization of Kernels; Backprop-to-image/Deconvolution Methods); Class Attribution Map Methods (CAM, Grad-CAM, Grad-CAM++, etc); Going Beyond Explaining CNNs

- (Optional) Explaining CNNs: Recent Methods

Week 7: CNNs for Recognition, Verification, Detection, Segmentation:

- CNNs for Object Detection; CNNs for Segmentation; CNNs for Human Understanding: Faces

- (Optional) CNNs for Human Understanding: Human Pose and Crowd; CNNs for Other Image Tasks

Week 8: Recurrent Neural Networks (RNNs):

- Recurrent Neural Networks: Introduction; Backpropagation in RNNs; LSTMs and GRUs; Video Understanding using CNNs and RNNs

Week 9: Attention Models:

- Attention in Vision Models: An Introduction; Vision and Language: Image Captioning; Self-Attention and Transformers

- (Optional) Beyond Captioning: Visual QA, Visual Dialog; Other Attention Models

Week 10: Deep Generative Models:

- Deep Generative Models: An Introduction; Generative Adversarial Networks; Variational Autoencoders; Combining VAEs and GANs

- (Optional) Beyond VAEs and GANs: Other Deep Generative Models

Week 11: Variants and Applications of Generative Models in Vision:

- GAN Improvements; Deep Generative Models across Multiple Domains; Deep Generative Models: Image Application

- (Optional) VAEs and Disentanglement; Deep Generative Models: Video Applications

Week 12: Recent Trends:

- Few-shot and Zero-shot Learning; Self-Supervised Learning; Adversarial Robustness; Course Conclusion

- (Optional) Pruning and Model Compression; Neural Architecture Search

### **Books and references**

Deep learning is a rapidly evolving field, and we will hence use multiple sources of references, including books, blogs and articles, each of which will be pointed out at the end of each topic.

References for deep learning:

- Ian Goodfellow, Yoshua Bengio, Aaron Courville, Deep Learning, 2016

- Michael Nielsen, Neural Networks and Deep Learning, 2016

- Yoshua Bengio, Learning Deep Architectures for AI, 2009

References for computer vision:

- Richard Szeliski, Computer Vision: Algorithms and Applications, 2010.
- Simon Prince, Computer Vision: Models, Learning, and Inference, 2012.
- David Forsyth, Jean Ponce, Computer Vision: A Modern Approach, 2002.

#### Tools

We will use PyTorch for our assignments.

Other useful references:

- Bishop, Christopher. Neural Networks for Pattern Recognition. New York, NY: Oxford University Press, 1995. ISBN: 9780198538646.
- Bishop, Christopher M. Pattern Recognition and Machine Learning. Springer, 2006. ISBN 978-0-387-31073-2
- Duda, Richard, Peter Hart, and David Stork. Pattern Classification. 2nd ed. New York, NY: Wiley-Interscience, 2000. ISBN: 9780471056690.
- Mitchell, Tom. Machine Learning. New York, NY: McGraw-Hill, 1997. ISBN: 9780070428072.
- Richard Hartley, Andrew Zisserman, Multiple View Geometry in Computer Vision, 2004.
- David Marr, Vision, 1982.