

## **Career Development Centre**

Date: 23.09.2025

## **Electronic Arts online Assessment Process**

	Sl.No	Company	Date	Event	Time	Venue	Eligible Branches 2026 Passout
-	1	Electronic Arts	24.09.2025	Online Assessment	7:45 PM	Virtual	BE - CSE, IT, AI&ML, CSE(AI&ML), AI&DS & CSE(IoT, CS & BCT). Note: Shortlisted for Systest Role (30) & Data Science Role (31) Students only.

Note: Kindly note the following important points regarding the examination as shared by HR:

- 1. EA uses an advanced video proctoring system, with significant cost incurred per candidate.
- 2. The system is highly robust and intelligent, capable of flagging even the slightest deviations (e.g., eyelid or eyeball movements, every key press is logged, etc.).
- 3. All submitted programs are checked for plagiarism.
- 4. A reliability score is generated, and candidates falling below the threshold will be disqualified from further rounds. You are therefore advised to exercise utmost caution and maintain integrity throughout the test. Any misconduct may directly affect your qualification and the reputation of the Institute.
- CC to Principal, CBIT for kind information,
- CC to Vice-Principal (Academics), Vice-Principal (Administration) for kind information
- CC to HOD's/FPC's CSE, IT, AI&ML, AI&DS & CSE(IoT, CS & BCT).
- CC to Director Academics, Director IQAC, Director AEC & Library.

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